CPEN 455: Deep Learning

Lecture 10: Autoencoders, Denoising Autoencoders, and Variational Autoencoders

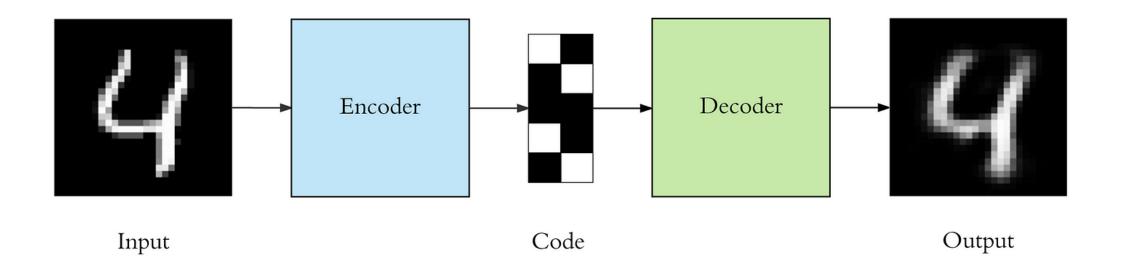
> Original slides by **Renjie Liao** Presented by **Qihang Zhang**

> > University of British Columbia Winter, Term 2, 2024

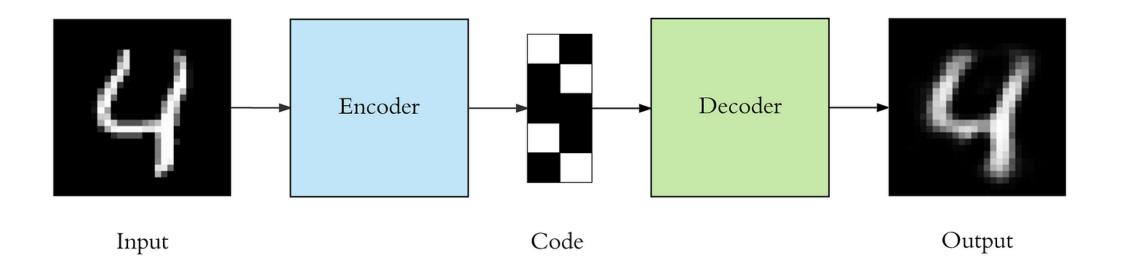
Outline

- Autoencoders
 - Motivation & Overview
 - Linear Autoencoders & PCA
 - Deep Autoencoders
- Denoising Autoencoders
- Variational Autoencoders
 - Motivation & Overview
 - Evidence Lower Bound (ELBO)
 - Models
 - Amortized Inference
 - Reparameterization Trick

• Autoencoders are feed-forward neural networks that reconstruct/predict the input



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- To make it non-trivial, we need a *bottleneck* (i.e. the dimension of code being much smaller compared to the input). (explain later).



Why should we care?

- Dimension reduction
 - e.g., visualizing high-dimension data

Why should we care?

- Dimension reduction
 - e.g., visualizing high-dimension data
- Unsupervised representation learning

e.g., if we have abundant data without annotations, learned representations will potentially be useful for downstream tasks like classification and regression

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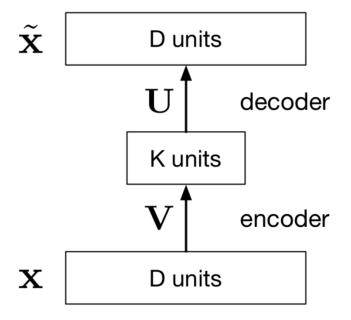
Simplest autoencoders: a single hidden layer with linear activations

We can train them by minimizing the mean squared errors (MSE):

$$\ell(ilde{\mathbf{x}},\mathbf{x}) = \| ilde{\mathbf{x}} - \mathbf{x}\|_2^2$$

 $\tilde{\mathbf{x}} = UV\mathbf{x}$

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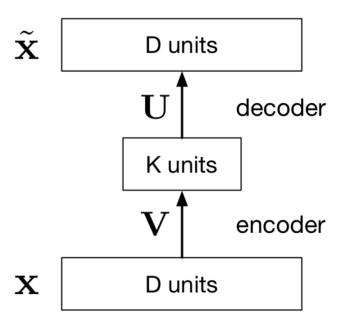
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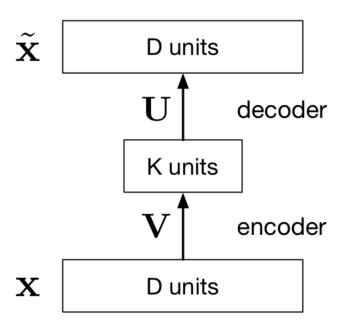
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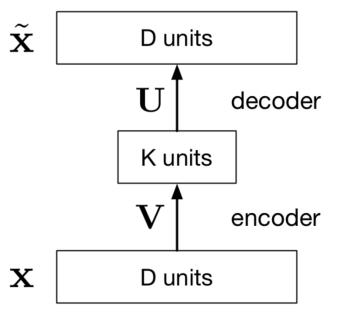
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$$\hat{\chi} = \bigcup_{k=1}^{D \times k} y = \begin{bmatrix} \vec{u}_1, \vec{u}_2, \dots, \vec{u}_k \end{bmatrix} \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_k \end{pmatrix} = \sum_{i=1}^{k} y_i \vec{u}_i^{*}$$



We know linear autoencoders map D-dimensional input to a K-dimensional subspace

What is the best possible K-dimensional mapping?

The one that minimizes the reconstruction error!

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To obtain it, let us first center the data, i.e., $\mathbf{x}_i = \mathbf{x}_i - \frac{1}{N} \sum_{i=1}^{N} \mathbf{x}_i$

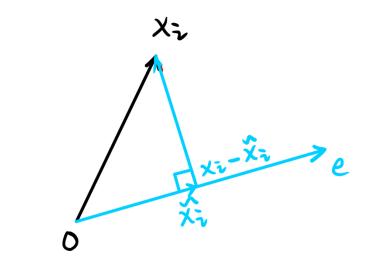
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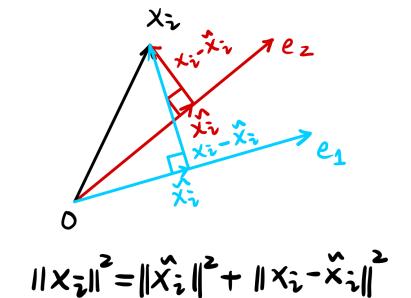


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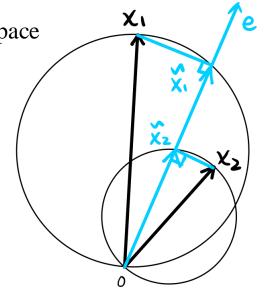
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$$\frac{1}{2}\sum_{i=1}^{2}\|x_{i}\|^{2} = \frac{1}{2}\sum_{i=1}^{2}\|\hat{x}_{i}\|^{2} + \frac{1}{2}\sum_{i=1}^{2}\|x_{i}-\hat{x}_{i}\|^{2}$$

 ΛI

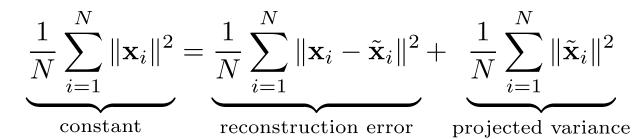
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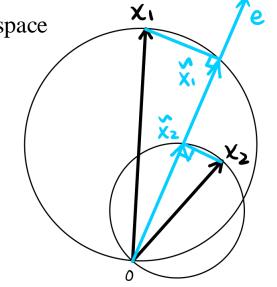
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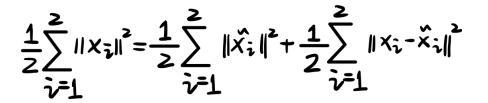
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By Pythagorean Theorem, we have:







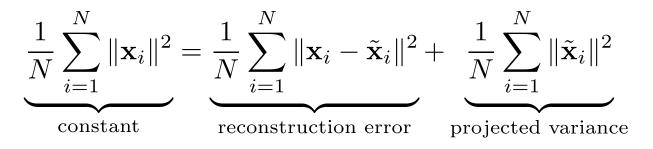
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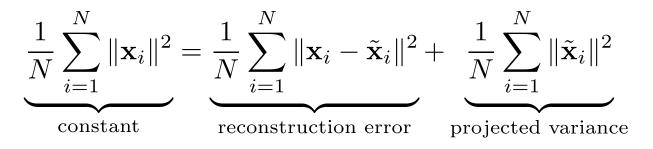
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Maximizing the projected variance is equivalent to minimizing the reconstruction error!

You can maximize the variance in closed-form via principle component analysis (PCA)!

Image Credit: [2]

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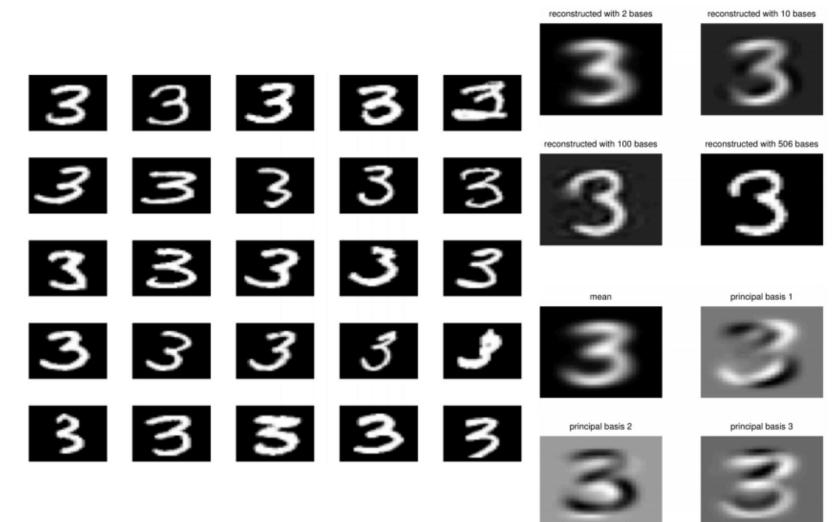
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Principle components of faces ("Eigenfaces") from CBCL dataset:



Principle components of digits from MNIST dataset:



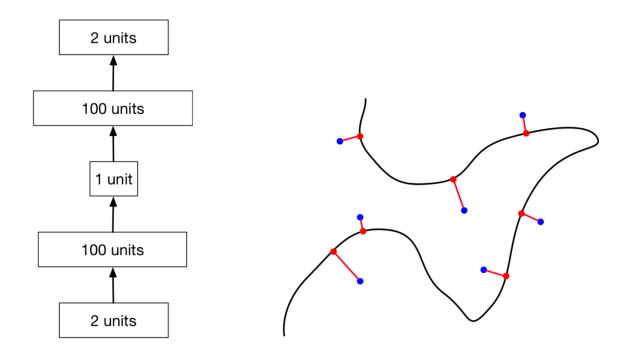
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Deep Autoencoders

Deep autoencoders learn to project data onto a *manifold* instead of a subspace

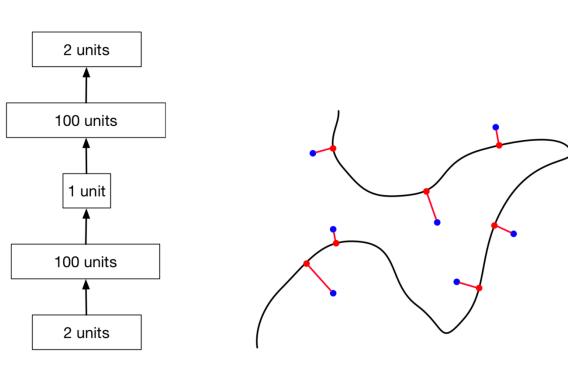
This is a kind of nonlinear dimension reduction

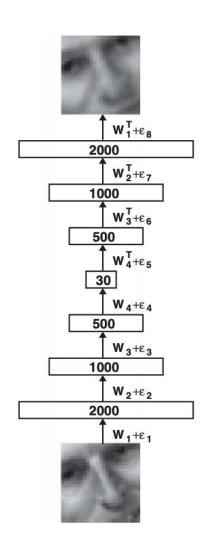


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Deep autoencoders learn to project data onto a manifold instead of a subspace

This is a kind of *nonlinear dimension reduction*

Deep autoencoders can learn more powerful codes/representations compared to linear ones (PCA)

Reconstructions with various methods on MNIST dataset:

2345 Real data 0 34 30-d deep autoencoder 30-d logistic PCA 30-d PCA

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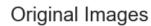
Reconstructing input data is not the only way to learn useful representations in an unsupervised way.

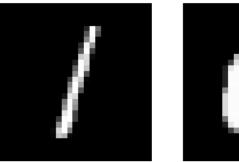
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We can also achieve a similar goal via **denoising**!



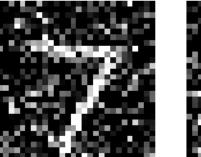


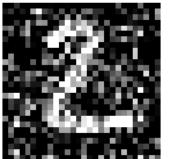


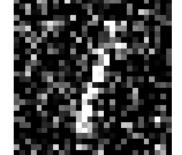


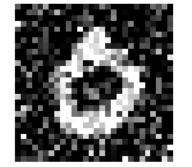
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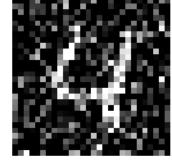
Noisy Input







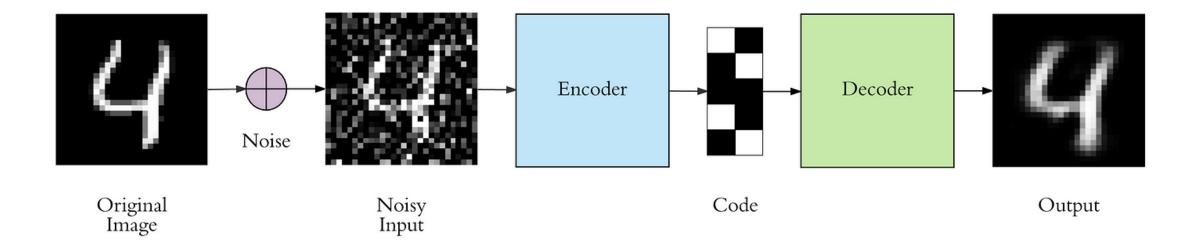




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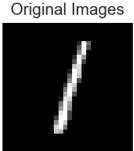
We add random noise (e.g., additive Gaussian) and force the neural network to learn useful representations so that *structures in images are preserved whereas noise is removed*!

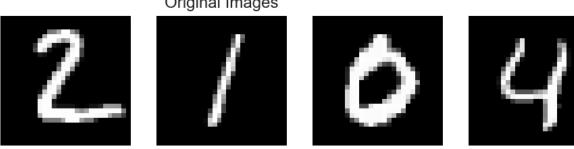


DAEs can do a great job in denoising:



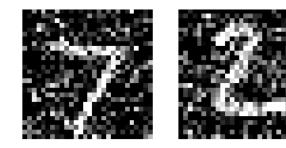


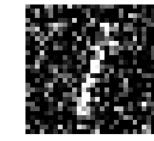


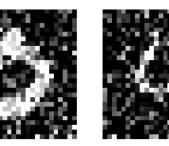




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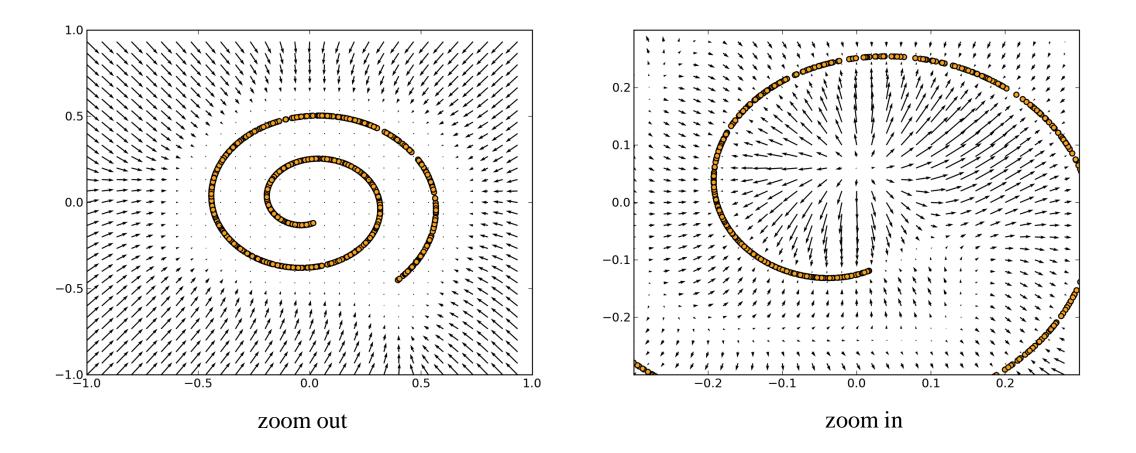




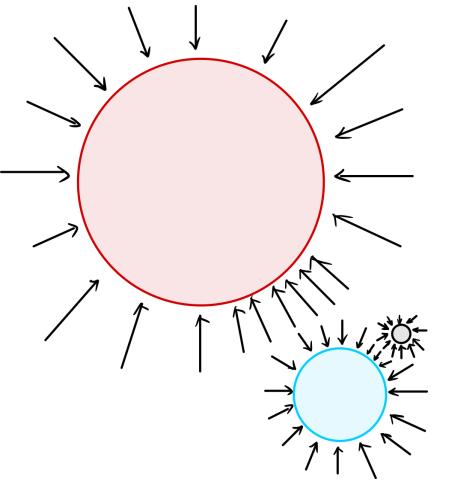




DAEs can learn correct vector fields (reconstruction – noisy input) that point to data manifold (spiral):



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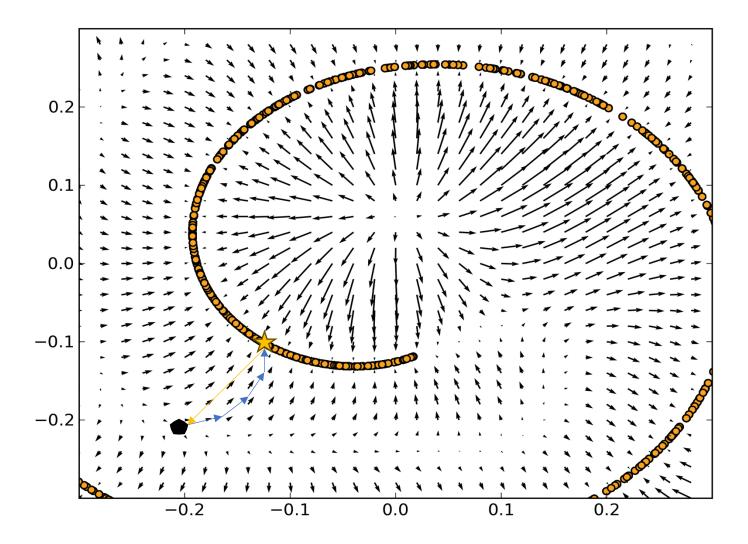


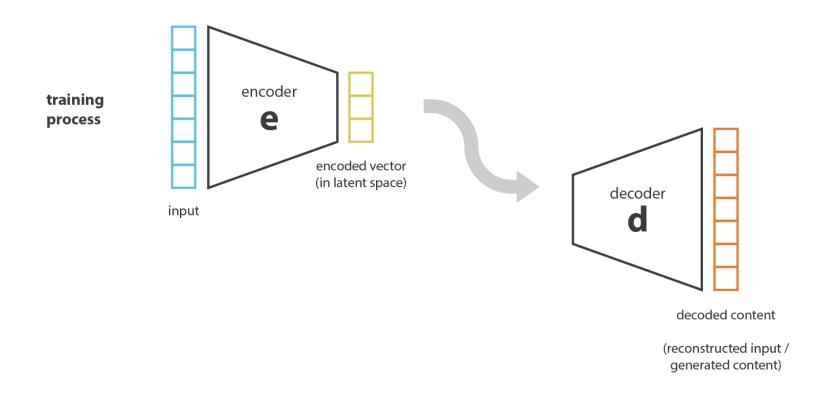
Image Credit: [5]

Reminder: Please start the course project as soon as possible.

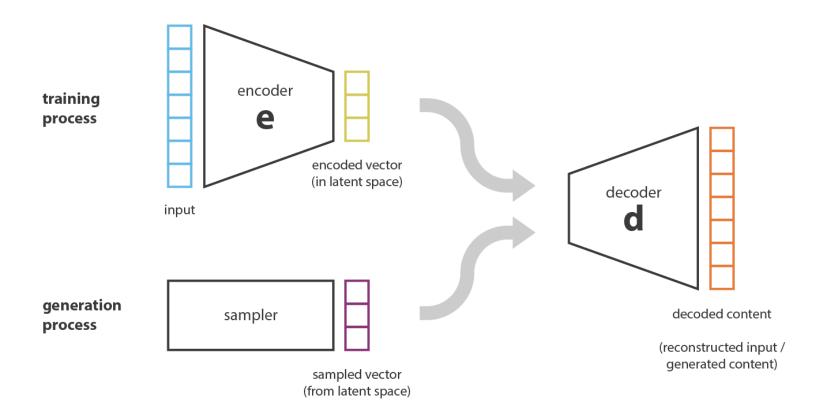
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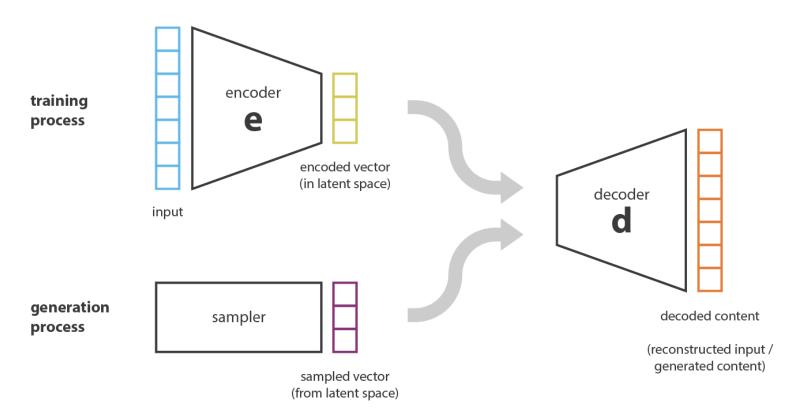


Suppose we have trained an autoencoder and would like to use it to generate data



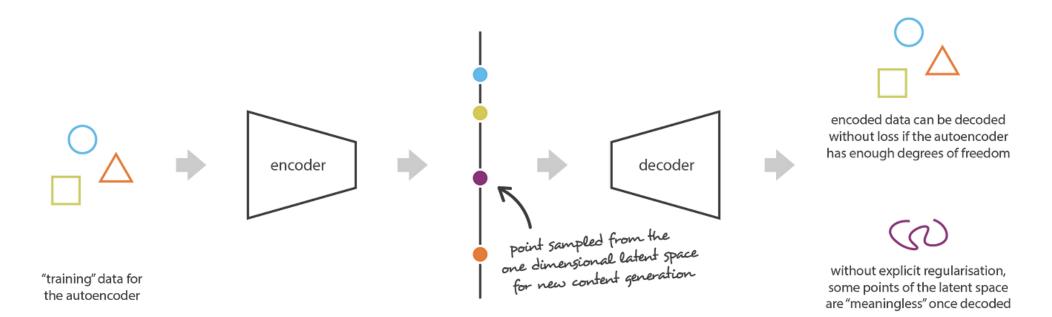
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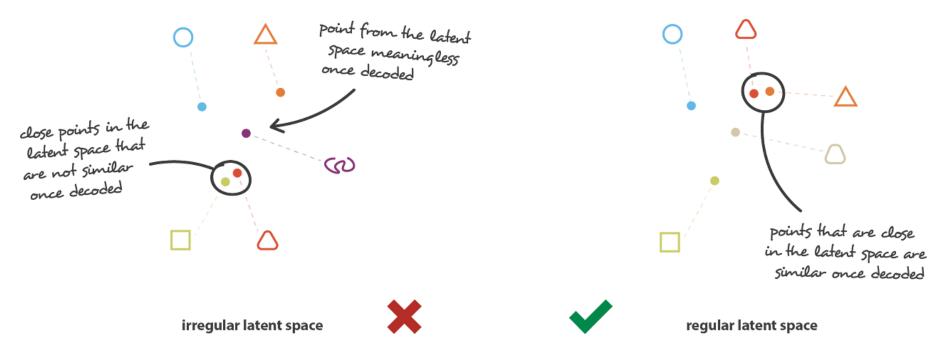
What would happen? Sampled data could be very bad if sampled latent codes are far off the manifold!



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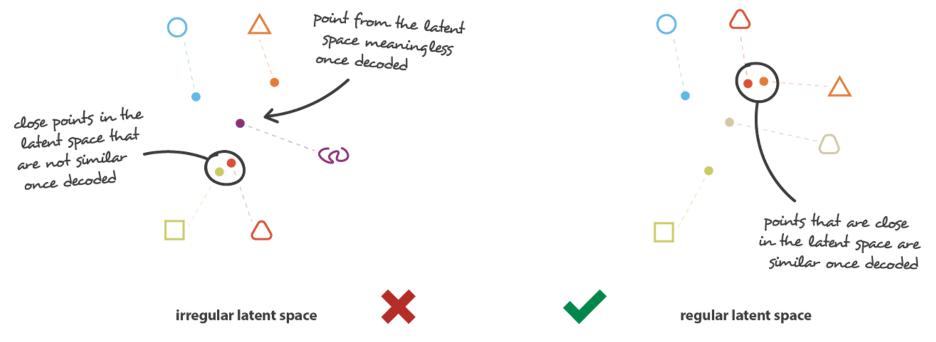
Ideally, we hope to learn a regular latent space that similar latent codes generate similar data!



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Can AEs learn such latent spaces that are good for reconstruction + generation? Yes, VAEs [7,8]!

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$$\max_{\theta} \quad \log p_{\theta}(X)$$

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Variational Auto-Encoders (VAEs)

We introduce latent variable $Z \in \mathbb{R}^m$

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Intractable Integration!

Variational Approximation

$$\log p_{\theta}(X) = \log \left(\frac{p_{\theta}(X, Z)}{p_{\theta}(Z|X)}\right)$$
$$= \log \left(\frac{p_{\theta}(X, Z)}{q_{\phi}(Z|X)}\frac{q_{\phi}(Z|X)}{p_{\theta}(Z|X)}\right)$$

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Integrating from both sides:

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Integrating from both sides:

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Variational Approximation

$$\log p_{\theta}(X) = \log \left(\frac{p_{\theta}(X,Z)}{p_{\theta}(Z|X)}\right)$$
$$= \log \left(\frac{p_{\theta}(X,Z)}{q_{\phi}(Z|X)}\frac{q_{\phi}(Z|X)}{p_{\theta}(Z|X)}\right)$$

Integrating from both sides:

Why is it a lower bound? KL is nonnegative!

$$\log p_{\theta}(X) = \int q_{\phi}(Z|X) \log p_{\theta}(X) dZ \qquad \text{Why is it called variational approximation?}$$
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$$= \int q_{\phi}(Z|X) \log \left(\frac{p_{\theta}(X,Z)}{q_{\phi}(Z|X)}\right) dZ + \int q_{\phi}(Z|X) \log \left(\frac{q_{\phi}(Z|X)}{p_{\theta}(Z|X)}\right) dZ$$
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 Why is it called variational approximation? We choose one distribution (function) from a family to approximate the target!
$$&= \int q_{\phi}(Z|X) \log \left(\frac{p_{\theta}(X,Z)}{q_{\phi}(Z|X)} \right) dZ + \int q_{\phi}(Z|X) \log \left(\frac{q_{\phi}(Z|X)}{p_{\theta}(Z|X)} \right) dZ \\ &= \mathbb{E}_{q_{\phi}(Z|X)} \left[\log \left(\frac{p_{\theta}(X,Z)}{q_{\phi}(Z|X)} \right) \right] + \mathrm{KL} \left(q_{\phi}(Z|X) \| p_{\theta}(Z|X) \right) \end{split}$$

Since true posterior $p_{\theta}(Z|X)$ is often unknown, KL term is intractable

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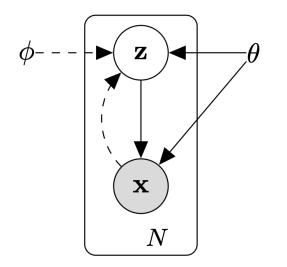
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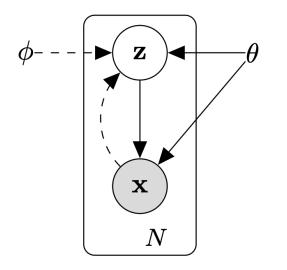
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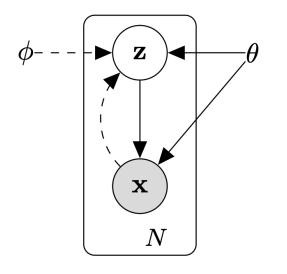
Encoder: $q_{\phi}(Z|X)$ Decoder: $p_{\theta}(X|Z)$ Prior: $p_{\theta}(Z)$



Since we typically use continuous latent variable Z, Gaussian distribution is a natural choice for the encoder:

$$q_{\phi}(Z|X) = \mathcal{N}(Z|\mu, \sigma^{2}I)$$
$$\mu = \text{EncoderNetwork}_{\phi}(X)$$
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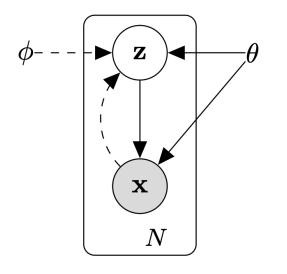
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Similarly, Gaussian distribution is often adopted for the decoder:

Encoder:	$q_{\phi}(Z X)$
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$$p_{\theta}(X|Z) = \mathcal{N}(X|\tilde{\mu}, \tilde{\sigma}^2 I)$$
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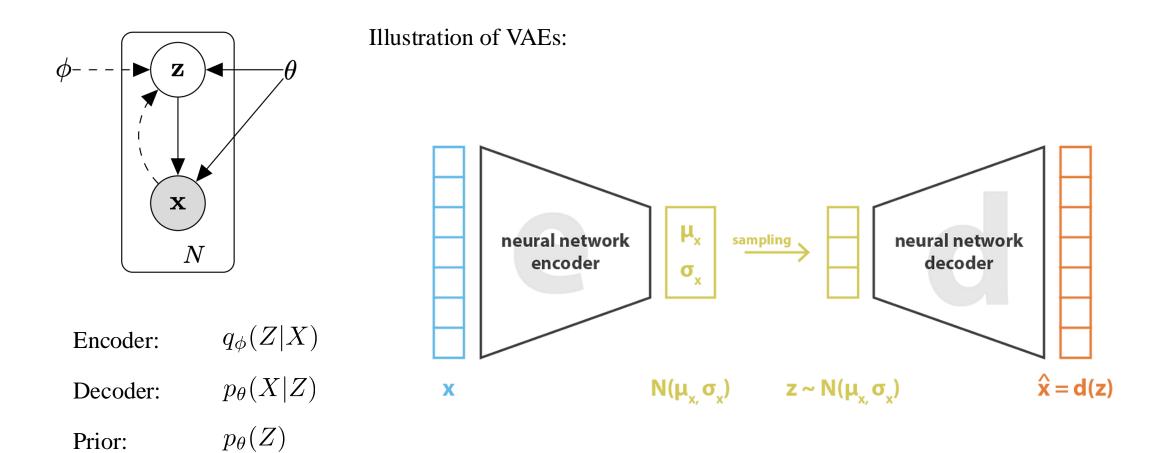
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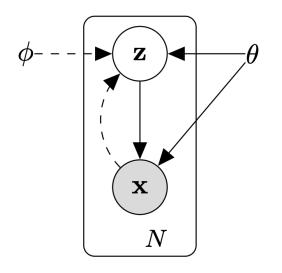
We often fix the prior as, e.g., standard Normal $p_{\theta}(Z) = \mathcal{N}(Z|\mathbf{0}, I)$



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Amortized Variational Inference



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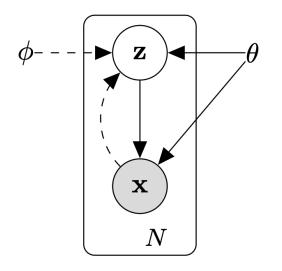
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Encoder is amortized: every X shares the same set of parameters ϕ

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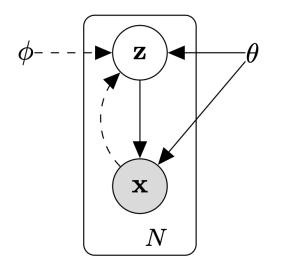
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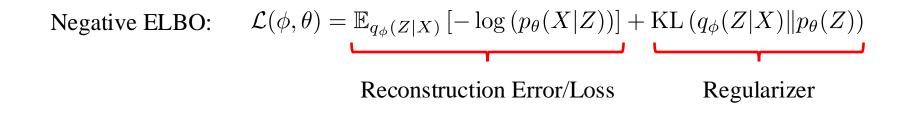
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Different X still have different encoder distributions $q_{\phi}(Z|X)$

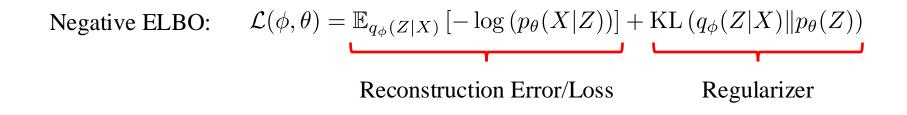
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Reparameterization Trick

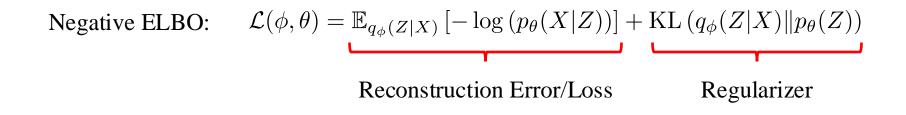


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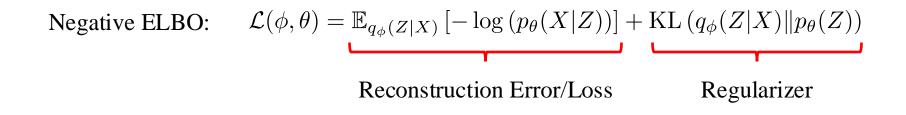
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We will use *reparameterization trick* to equivalently rewrite the expectation in reconstruction loss so that the Monte Carlo gradient w.r.t. ϕ has a lower variance.

For any function f, we have

$$\begin{split} \mathbb{E}_{\mathcal{N}(Z|\mu,\sigma^{2}I)}\left[f(Z)\right] &= \int \frac{1}{\sqrt{(2\pi)^{m}}\prod_{i}\sigma_{i}}\exp(-\frac{1}{2}\left\|\frac{Z-\mu}{\sigma}\right\|^{2})f(Z)dZ\\ &= \int \frac{1}{\sqrt{(2\pi)^{m}}\prod_{i}\sigma_{i}}\exp(-\frac{1}{2}\left\|\frac{\mu+\sigma\epsilon-\mu}{\sigma}\right\|^{2})f(\mu+\sigma\epsilon)d\left(\mu+\sigma\epsilon\right)\\ &= \int \frac{1}{\sqrt{(2\pi)^{m}}}\exp(-\frac{1}{2}\left\|\epsilon\right\|^{2})f(\mu+\sigma\epsilon)d\epsilon\\ &= \mathbb{E}_{\mathcal{N}(\epsilon|0,I)}\left[f(\mu+\sigma\epsilon)\right] \end{split}$$
 Change of Variable

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Change of Variable

Therefore,
$$\mathcal{L}(\phi, \theta) = \mathbb{E}_{q_{\phi}(Z|X)} \left[-\log\left(p_{\theta}(X|Z)\right) \right] + \mathrm{KL}\left(q_{\phi}(Z|X) \| p_{\theta}(Z)\right)$$
$$= \mathbb{E}_{\mathcal{N}(\epsilon|0,I)} \left[-\log\left(p_{\theta}(X|\mu_{\phi}(X) + \sigma_{\phi}(X)\epsilon)\right) \right] + \mathrm{KL}\left(q_{\phi}(Z|X) \| p_{\theta}(Z)\right)$$

In original VAE,

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Using Gaussian integrals, we have

$$\operatorname{KL}(q_{\phi}(Z|X) \| p_{\theta}(Z)) = \frac{1}{2} \left(\mu_{\phi}(X)^{\top} \mu_{\phi}(X) + \sigma_{\phi}(X)^{\top} \sigma_{\phi}(X) \right) - \frac{1}{2} \sum_{i=1}^{m} \log \sigma_{i}^{2} - \frac{m}{2}$$

where

$$\sigma_{\phi}(X) = [\sigma_1, \sigma_2, \cdots, \sigma_m]^{\top}$$

Therefore, in original VAE, we have

$$\mathcal{L}(\phi,\theta) = \mathbb{E}_{\mathcal{N}(\epsilon|0,I)} \left[-\log\left(p_{\theta}(X|\mu_{\phi}(X) + \sigma_{\phi}(X)\epsilon)\right) \right] \\ + \frac{1}{2} \left(\mu_{\phi}(X)^{\top} \mu_{\phi}(X) + \sigma_{\phi}(X)^{\top} \sigma_{\phi}(X)\right) - \frac{1}{2} \sum_{i=1}^{m} \log \sigma_{i}^{2} - \frac{m}{2}$$

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We only need *reparameterization trick* and *Monte Carlo estimation* in the first term

$$\mathcal{L}(\phi,\theta) \approx -\sum_{i=1,\epsilon_i \sim \mathcal{N}(\epsilon|0,I)}^{N} \log\left(p_{\theta}(X|\mu_{\phi}(X) + \sigma_{\phi}(X)\epsilon_i)\right) \\ + \frac{1}{2}\left(\mu_{\phi}(X)^{\top}\mu_{\phi}(X) + \sigma_{\phi}(X)^{\top}\sigma_{\phi}(X)\right) - \frac{1}{2}\sum_{i=1}^{m}\log\sigma_i^2 - \frac{m}{2}$$

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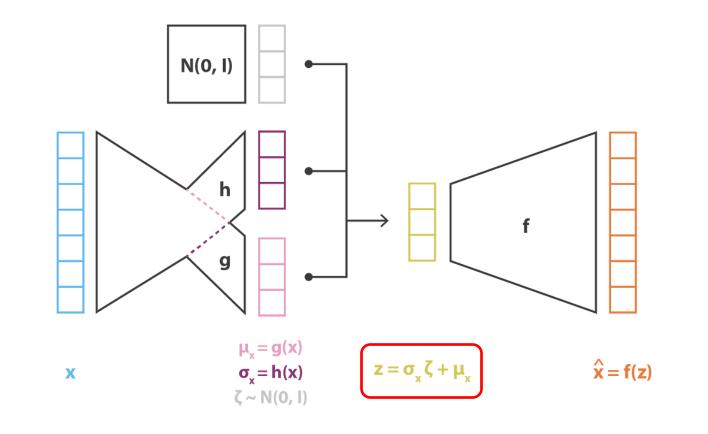
$$\mathcal{L}(\phi,\theta) = \mathbb{E}_{\mathcal{N}(\epsilon|0,I)} \left[-\log\left(p_{\theta}(X|\mu_{\phi}(X) + \sigma_{\phi}(X)\epsilon)\right) \right] \\ + \frac{1}{2} \left(\mu_{\phi}(X)^{\top} \mu_{\phi}(X) + \sigma_{\phi}(X)^{\top} \sigma_{\phi}(X)\right) - \frac{1}{2} \sum_{i=1}^{m} \log \sigma_{i}^{2} - \frac{m}{2}$$

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Now we can get the gradient directly!

In the illustration of VAEs, the latent variable is *reparameterized* as below:

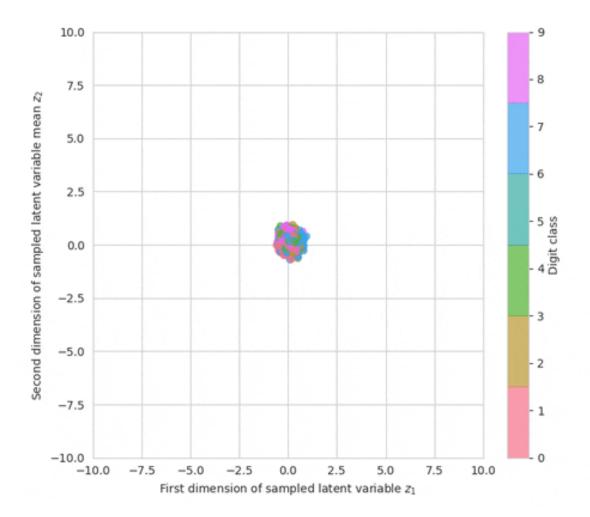


loss = $C ||x - \hat{x}||^2 + KL[N(\mu_x, \sigma_x), N(0, I)] = C ||x - f(z)||^2 + KL[N(g(x), h(x)), N(0, I)]$

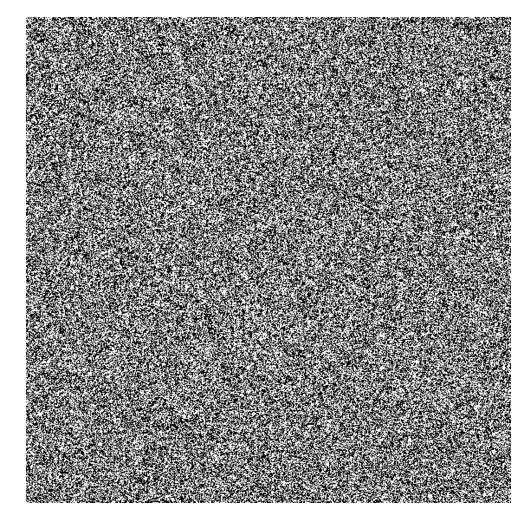
Image Credit: [6]

VAEs on MNIST

Visualize $Z \sim q_{\phi}(Z|X)$ during training:



Visualize $X \sim p_{\theta}(X|Z)$ during training:



References

[1] https://towardsdatascience.com/applied-deep-learning-part-3-autoencoders-1c083af4d798

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[3] Bao, X., Lucas, J., Sachdeva, S. and Grosse, R.B., 2020. Regularized linear autoencoders recover the principal components, eventually. Advances in Neural Information Processing Systems, 33, pp.6971-6981.

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Questions?